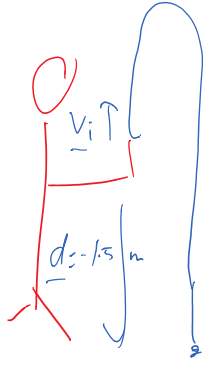


Vectors - adding/subtract vectors in 2 dimensions

Q44 p-40



$\uparrow +$

$$t = 2.0 \text{ s}$$

$$a = -9.80 \text{ m/s}^2$$

$$d = v_i t + \frac{1}{2} a t^2$$

$$-1.5 \text{ m} = v_i (2.0 \text{ s}) + \frac{1}{2} (-9.80 \text{ m/s}^2) (2.0 \text{ s})^2$$

$$-1.5 = 2 v_i - 19.6$$

$$18.1 = 2 v_i$$

$$9.05 = v_i$$

$$v_i = 9.05 \text{ m/s}$$

$$\boxed{9.0 \text{ m/s}}$$

Q57

$$\underline{v_i}, a = \frac{1}{6} g_E, d, \underline{v_f = 0}$$

$$v_f^2 = v_i^2 + 2ad$$

$$0 = v_i^2 + 2ad$$

$$d = \frac{-v_i^2}{2a} = \frac{-v_i^2}{2(\frac{1}{6}g_E)}$$

$$\frac{1}{6} g_E$$

$$d = \left(\frac{-v_i^2}{2g_E} \right)$$

$d_{\text{moon}} = 6 d_E$

Vectors

- quantity with magnitude and direction
eg. displacement, velocity, acceleration,
xxxxx Force xxxxxx momentum xxxxxx

scalar - quantity with only magnitude
eg. speed, distance, time, temperature, energy,
work, power, mass,

vectors can be represented by an arrow, with the
length representing the magnitude.

add vectors - draw them head to tail

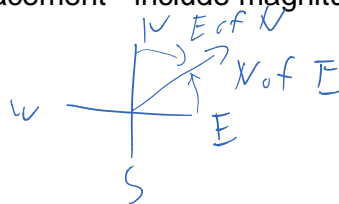


subtract vectors - flip the direction of the second
vector

eg. you walk 4.0 km due East, then 3.0 km North
in 2.0 hours.

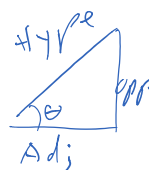
determine

- distance travelled
- displacement - include magnitude and direction



- give the average speed and average velocity

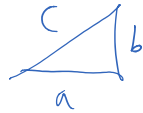
SOHCAHTOA
SINE OPPOSITE OVER HYPOTENUSE
COSINE ADJACENT OVER HYPOTENUSE
TANGENT OPPOSITE OVER ADJACENT



$$\sin \theta = \frac{\text{Opp}}{\text{Hyp}}$$

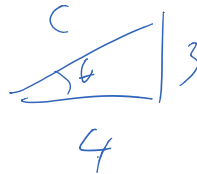
TANGENT OPPOSITE OVER ADJACENT

$\frac{Opp}{Adj}$



Pythagoras
 $a^2 + b^2 = c^2$

A) 7.0 KM



$$9 + 16 = 25$$

$$\sqrt{25} = 5$$

$$\tan \theta = \frac{3}{4}$$

$$\theta = \tan^{-1} \frac{3}{4} = 37^\circ$$

b) 5.0 km 37 degrees
 North of East
 (or 53 degrees East of North)

What if the angle is not 90 degrees?

3 methods:

1. scale vector addition diagram with protractor and ruler.

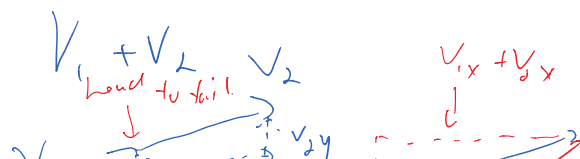
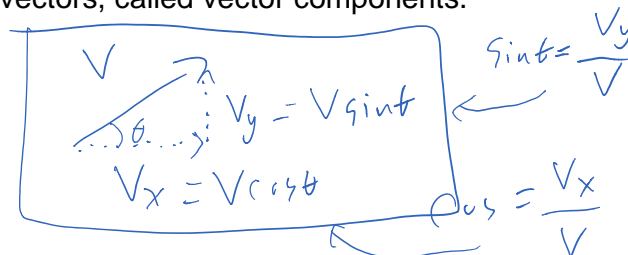
2. cosine/sine law

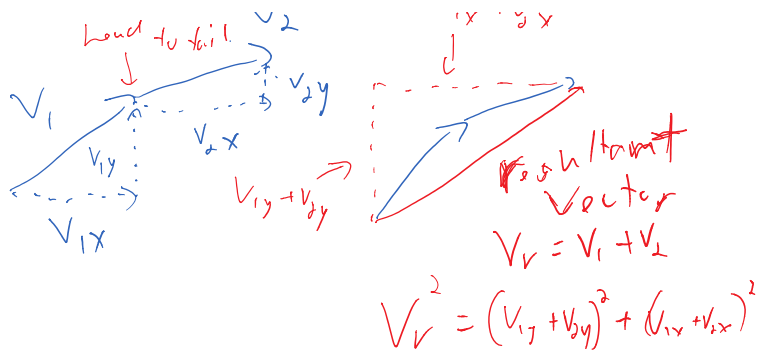


$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

$$a^2 = b^2 + c^2 - 2bc \cos A$$

3. vector components - any vector can be represented as the sum of two perpendicular vectors, called vector components.

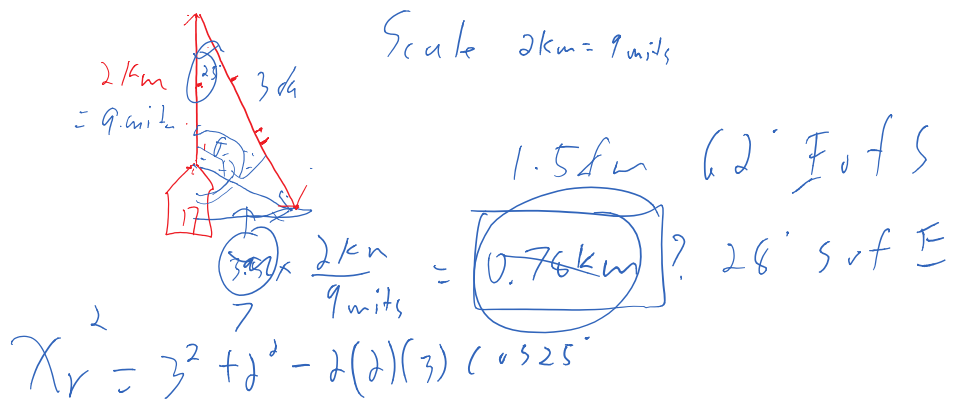




eg. Solve the following problem using the 3 methods above:

You start 2.0 km North of the school and walk 3.0 km at 25.0 degrees East of South.

- determine your final position
- subtract your displacement vector from your initial position to determine a new final position.



$$X_r^2 = 3^2 + 2^2 - 2(2)(3) \cos 25^\circ$$

$$X_r = 1.4575 \text{ km} \leftarrow$$

$$\boxed{X_r = 1.5 \text{ km}}$$

$$\frac{\sin \theta}{3} = \frac{\sin 25^\circ}{1.4575}$$


$$\theta = 60.44^\circ - \text{E of South} + 120^\circ \text{ E of North}$$

Components

Vector 1 $V_{N1} = 2.0 \text{ km North}$

$V_{E1} = 0 \text{ km East}$

Vector 2



$V_N = 3.0 \text{ km} \cos 25^\circ$
 $= 2.72 \text{ km}$
Negative

$V_E = 3.0 \text{ km} \sin 25^\circ$
 $= 1.2679 \text{ km}$

Vector total

$$V_N = V_{N1} + V_{N2} = 2.0 \text{ km} + (-2.72 \text{ km})$$
$$= -0.721 \text{ km}$$

$$V_E = V_{E1} + V_{E2} = 0 + 1.2679 \text{ km}$$

$$V_E = 1.2679 \text{ km}$$

$$V_r = \sqrt{0.721^2 + 1.2679^2}$$

$$= 1.4579 \text{ km}$$

$$= 1.5 \text{ km}$$

$$\text{drift } 0.721 \leftarrow$$

$$1.2679$$

$$\theta = 29.62^\circ$$

$$= 30^\circ \text{ of } E$$

Assignment
p60-61,
q1, 5, 9, 11, 15, 17
read labbook investigation 3
method 2 p34-36

Block 2-3
Questions from Homework
Vector addition
assignment
p60-61,
q1, 5, 9, 11, 15, 17
read labbook investigation 3
method 2 p34-36

p40 q43

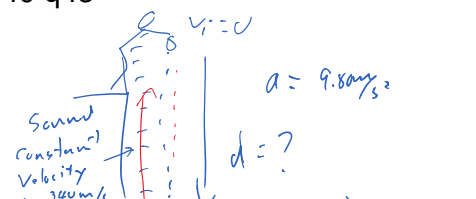


Diagram showing a projectile launched horizontally from a height d . The initial velocity $v_i = 0$. The acceleration $a = 9.8 \text{ m/s}^2$. The horizontal velocity $v_s = 340 \text{ m/s}$. The horizontal distance is d . The time to fall is t_{down} . The time to reach the ground is t . The total time is 3.0 s .

$$d = \frac{1}{2} a t^2$$

$$t_{\text{down}} = \sqrt{\frac{2d}{a}}$$

$$t_{\text{up}} = \frac{d}{v_s}$$

$$t = t_{\text{down}} + t_{\text{up}} = 3.0 \text{ s}$$

$$\sqrt{\frac{2d}{a}} + \frac{d}{v_s} = 3.0 \text{ s}$$

$$\sqrt{\frac{2d}{a}} = \left(3.0 - \frac{d}{v_s} \right)$$

$$\frac{2d}{a} = 9 - \frac{2(3)d}{v_s} + \frac{d^2}{v_s^2}$$

$$0 = 9 - \left(\frac{6}{v_s} + \frac{2}{a} \right) d + \frac{d^2}{v_s^2}$$

$$0 = 340^2(9) - 340 \left(\frac{6}{340} + \frac{2}{9.8} \right) d + d^2$$

$$0 = 1044000 - 75.39d + d^2$$

$$d = \frac{75.39 \pm \sqrt{75.39^2 - 4(1044000)}}{2}$$

OV

$$d = \frac{1}{2}at^2$$

$$d = (2-1)340$$

$$\frac{1}{2}at^2 = (3-1)340$$

$$4.9t^2 + 340 + -1020 = 0$$

$$\frac{-340 \pm \sqrt{340^2 - 4(4.9)(-1020)}}{2(4.9)}$$

$$\frac{-340 \pm 368.228}{9.8}$$

$$\frac{28.228}{9.8} \quad t = 2.88s$$

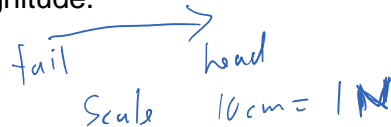
$$d = 4.9(2.88)^2 = \boxed{41m}$$

vectors

what are vectors?

Quantities with magnitude and direction.

Show on a diagram as an arrow, with length representing magnitude.

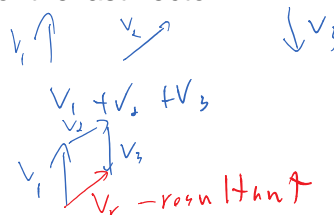


What are some vectors quantities?

Force and momentum are the key vectors to remember. velocity, acceleration, displacement,

Scalars - magnitude only
eg. mass, work, energy, distance, speed, time(?), temperature, pressure,

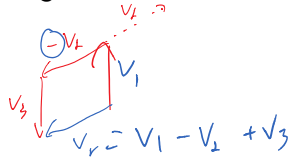
vector addition - draw the vectors head to tail in a vector addition diagram. The resultant vector is from start of the first vector to the end of the last vector.



Vector subtraction- reverse the direction of the subtracted

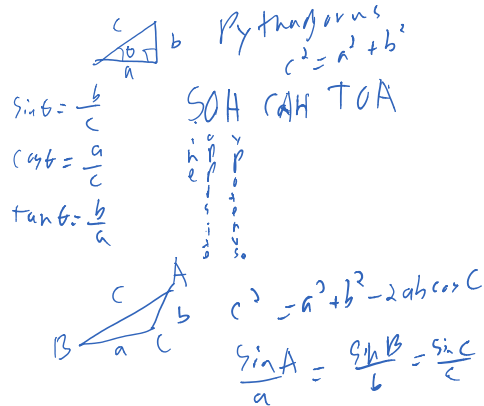
vector

eg. $v_1 - v_2 + v_3$



to determine the magnitude of the resultant vector we solve in 3 methods:

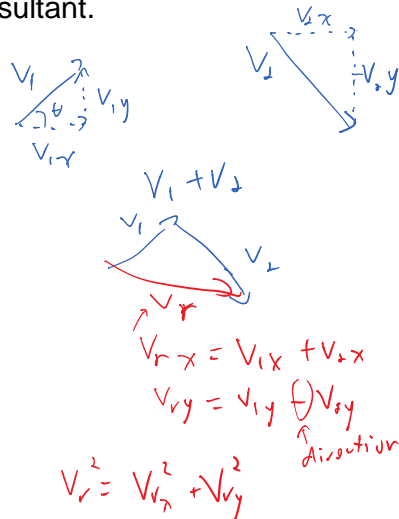
1. scale vector diagram, using a ruler and protractor
2. for two vectors, use cosine law and sine law



method 3

Each vector can be represented as the sum of two perpendicular vectors - called vector components.

by summing all the components, you get the components of the resultant.

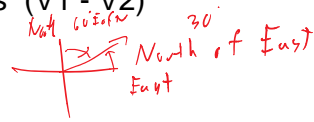


eg. 1. you walk 3.0 km East then 4.0 km North.

Determine

- a) distance travelled
- b) resultant displacement (magnitude and direction)

c) difference between the two vectors ($V_1 - V_2$)



2. You walk 3.0 km East then 4.0 km 25.0 degrees South of East. Determine the magnitude and direction of the resultant displacement using 1. scale diagram 2. cosine/sine law 3. vector components

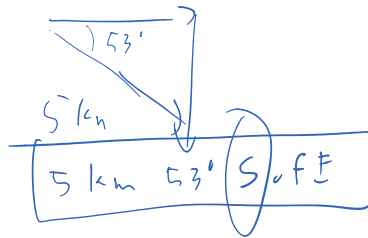
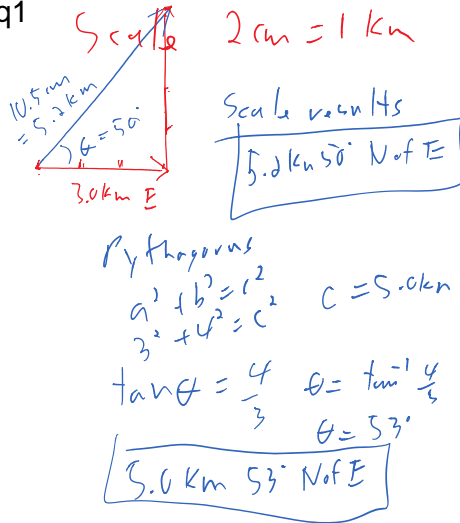
p60-61,

q1, 5, 9, 11, 15, 17

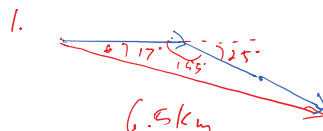
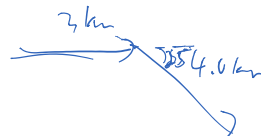
read labbook investigation 3

method 2 p34-36

q1



Part 2



$$2 \cdot c^2 = 3^2 + 4^2 - 2(3)(4)\cos 155^\circ$$

$$c = 6.8 \text{ km}$$

$$\frac{\sin \theta}{4} = \frac{\sin 155^\circ}{6.84}$$

$$\theta = 14^\circ$$

$$\boxed{6.8 \text{ km } 14^\circ \text{ S of E}}$$

Method 3

$$V_1 \text{ components } V_{1E} = 3.0 \text{ km}$$

$$V_{1N} = 0$$

$$V_2 \text{ components } V_{2E} = 4 \cos 25^\circ = 3.625$$

$$V_{2S} = 4 \sin 25^\circ = 1.69$$

$$V_{1E} + V_{2E} = 3 + 3.625 = 6.625$$

$$V_{1S} + V_{2S} = 0 + 1.69 = 1.69$$

$$V_r = \sqrt{6.625^2 + 1.69^2}$$

$$V_r = 6.8 \text{ km}$$

$$\theta = \tan^{-1} \frac{1.69}{6.625} = 14^\circ$$

$$\boxed{6.8 \text{ km } 14^\circ \text{ S of E}}$$

Vectors - Chapter 3

vectors are quantity with both magnitude and direction.

Can be represented by an arrow with length corresponding to the magnitude.



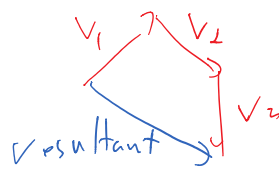
eg. velocity, acceleration, displacement, momentum, force

scalar - energy, work, speed, distance, temperature, mass, time (?)

Adding vectors - draw them head to tail, then draw the resultant vector from the tail of the first vector to the head of the last vector.



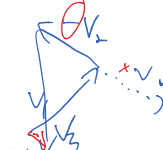
$$V_1 + V_2 + V_3$$



$$V_r = V_1 + V_2 + V_3$$

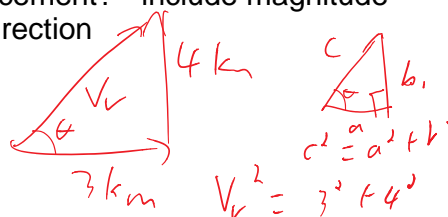
if you subtract a vector, just reverse the direction

$$V_1 - V_2 + V_3$$



$$V_r = V_1 - V_2 + V_3$$

eg. you walk 3.0 km East then 4.0 km North, what is your resulting displacement? - include magnitude and direction



SOHCAHTOA

$$\sin \theta = \frac{b}{c}$$

$$\cos \theta = \frac{a}{c}$$

$$\tan \theta = \frac{b}{a}$$

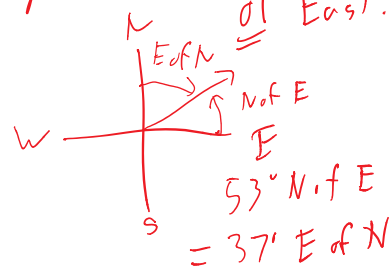
$$V_r^2 = 3^2 + 4^2$$

$$V_r = 5.0 \text{ km}$$

$$\theta = \tan^{-1} \frac{4}{3}$$

$$\theta = 53^\circ$$

displacement is 5.0 km 53° North of East.



What if it is not 90 degrees?

3 methods

1. scale diagram with a ruler and protractor.
2. cosine law and sine law



$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

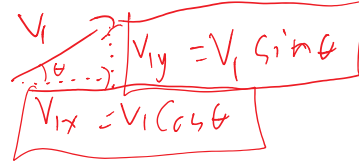
$$b^2 = a^2 + c^2 - 2ac \cos B$$

3. Component method -

Every vector can be represented as the sum of 2 perpendicular vectors called vector components.



the sum of 2 perpendicular vectors called vector components.



If you sum all the vector components of all the vectors, the result are the components of the resultant.

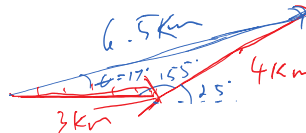
$$V_{rx} = V_{1x} + V_{2x} + V_{3x} \dots$$

$$V_{ry} = V_{1y} + V_{2y} + V_{3y} \dots$$

$$V_r = \sqrt{V_{rx}^2 + V_{ry}^2}$$

eg. You walk 3.0 km East then 4.0 km at 25.0 degrees North of East. Determine your resultant displacement using all 3 methods. Compare.

Scale $1 \text{ cm} = 0.5 \text{ km}$



cosine law

$$d^2 = 4^2 + 3^2 - 2(3)(4)\cos(155^\circ)$$

$$d = 6.8 \text{ km}$$

$$\frac{\sin \theta}{4} = \frac{\sin 155^\circ}{6.8}$$

$$\theta = 14^\circ$$

$$6.8 \text{ km } 14^\circ \text{ North of East}$$

Components

$$V_1 \text{ components } V_{1E} = 3 \text{ km} \\ V_{1N} = 0$$

$$V_2 \text{ components } V_{2E} = V \cos \theta \\ = 4 \cos 25^\circ \\ = 3.625$$

$$V_{2N} = V \sin \theta \\ = 4 \sin 25^\circ \\ = 1.690$$

$$V_{rE} = V_{1E} + V_{2E} \\ = 3.0 \text{ km} + 3.625 = 6.625 \text{ km}$$

$$V_{rN} = 0 + 1.690 = 1.690 \text{ km}$$

$$\begin{aligned}
 V_r &= \sqrt{V_{rE}^2 + V_{rN}^2} = \sqrt{(6.65)^2 + (1.6)^2} \\
 &= \underline{6.8 \text{ km}} \\
 \theta &= \tan^{-1} \frac{1.6}{6.65} = \boxed{14^\circ}
 \end{aligned}$$

p60-61,
 q1, 5, 9, 11, 15, 17
 read labbook investigation 3
 method 2 p34-36